

# REFEREE PRE-GAME CHECKLIST

- 1. RUN TRADITIONAL DIAGONAL
- 2. APPOINT SENIOR ASSISTANT, WHICH LINE TO RUN AND BACK-UP ON TIME
- 3. CHECK FIELD AND NETS
- 4. CHECK TEAMS FOR SAFE AND PROPER ATTIRE
- 5. BRING CAPTAINS TO CENTER OF FIELD WITH GAME BALL FOR COIN TOSS
- 6. ENTER AND EXIT FIELD AS A TEAM
- 7. STAY WITH SECOND TO LAST DEFENDER BUT FOLLOW BALL TO GOAL LINE
- 8. OFFSIDE. MAKE SURE OF PARTICIPATION AND THEN KEEP FLAG UP UNTIL REVERSE OF PLAY OR WHISTLE.
- 9. THROW-INS. WHAT TO WATCH
- 10. BALL IN TOUCH ON YOUR SIDE GIVE DIRECTION
- 11. BALL IN TOUCH ON MY SIDE OF TOUCH OR GOAL LINE, FLAG STRAIGHT UP.
- 12. FREE KICKS LOOK TO ME FOR POSITIONING
- 13. BREAK AWAYS. FOLLOW BALL TO GOAL LINE
- 14. CORNER KICKS. YOU'RE SIDE BEHIND KICKER. FAR SIDE AT FLAG
- 15. SUBS FROM HALF LINE. ADMINISTER PLAYERS IN AND OUT
- 16. IF NO GOAL SCORED STAY WHERE YOU ARE AT
- 17. GOAL KICKS. WATCH PLACEMENT OF BALL ON 6. SPRINT TO 18 YD. LINE
- 18. PENALTY KICKS. AR PLACEMENT. GOAL/NO GOAL
- 19. FOULS. PENAL/NON-PENAL SIGNS. WIGGLE FLAG AND DIRECTION. HAND OVER PATCH FOR NON-PENAL FOUL, BUT GIVE ME FIRST CHANCE AT FOUL.
- 20. ASSISTANTS MIRROR EACH OTHER. DON'T FLAG MY BACK
- 21. GOAL SIGNAL IS SPRINT TOWARDS MIDFIELD
- 22. IF GOAL IS SCORED AND BALL RETURNS TO PLAY, STOP WITH STRAIGHT FLAG UP. I WILL ACKNOWLEDGE WITH MY WHISTLE AND YOU SPRINT TOWARDS MIDLINE. LIKewise, IF THE BALL LEAVES AND ENTERS FIELD AND PLAY CONTINUES.
- 23. PENAL FOULS IN GOAL AREA
- 24. PENALTY KICK PLACEMENT. SPRINT TO GOAL LINE AND 6 YD. LINE
- 25. IF P.K. IS SCORED, STEP OFF FIELD. IF INFRINGEMENT, STEP ON FIELD
- 26. HAVE FUN OUT THERE